

# **GridCOMP – ProActive/GCM tutorial and and Hands-On Grid Programming**

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INRIA - OASIS Team  
INRIA -- CNRS -- I3S -- Univ. of Nice Sophia-Antipolis, IUF

IV Grid@Work, Tsinghua University, Beijing



# General agenda

- Talk: A short introduction to ProActive middleware
- Practical session: ProActive fundamentals
- Talk: ProActive / GCM
- Practical session: ProActive / GCM
- Talk: IDE
- Talk: Autonomic
- Practical session: Autonomic



# Short Introduction to *ProActive*



# Agenda (Update It)

- Overview
- Programming
- Deploying
- What else?
- GUIs and tools
- Applications
- Conclusion



# Overview



# The team : 30+ members

- OASIS Team at INRIA in Nice, France
- Joint team INRIA / CNRS / Univ. Nice
- Team leader: Denis Caromel
  - 3 professors
  - 2 researchers
  - 1 postdoc
  - 7 engineers
  - 7 PhD students
  - + Interns, visiting researchers...
- Collaborations: ObjectWeb, CoreGRID, GridCOMP etc..



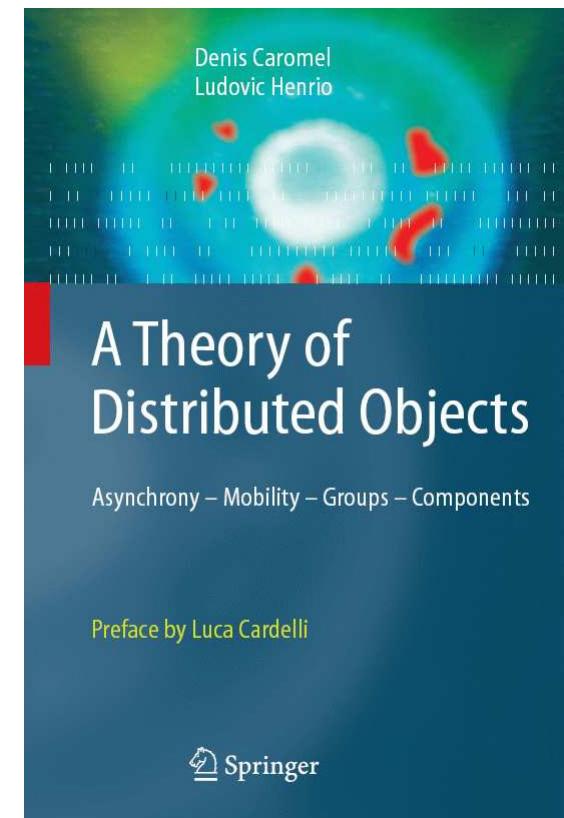
# The library

- Originates from work on Eiffel //
- Started in 1999
- Official releases ~ every 6 months
  - ProActive 3.2.1 released in April 2007
  - (Version 3.9 soon)
- Metrics:
  - 2000 classes, ~ 300.000 LOC (160.000 NCLOC)
- Compliant with several (*de facto*) standards
- ProActive startup: ActiveEon
  - Training, Consulting, Integrating and Support

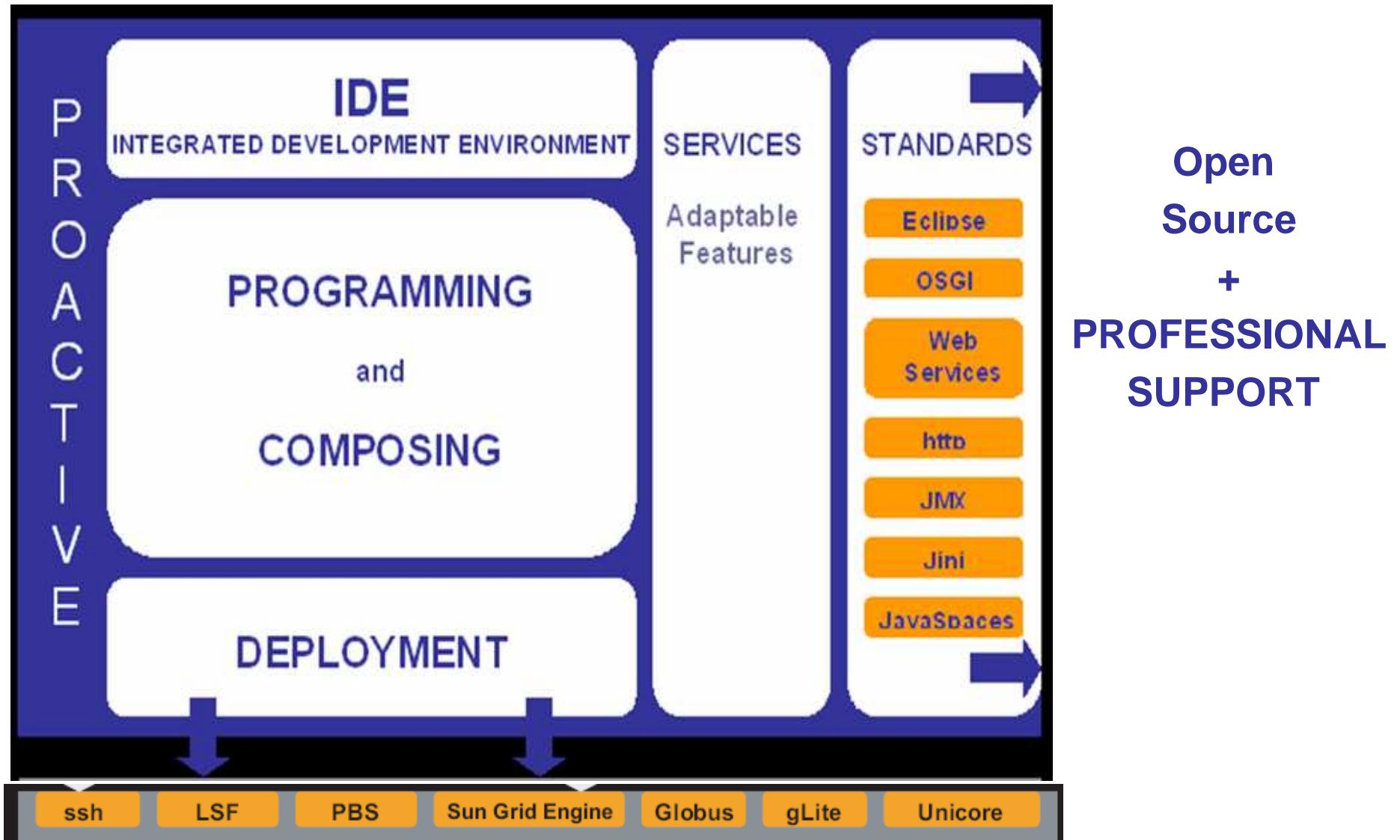


# Theory

- Henrio & Caromel
- ASP Calculus:
  - Asynchronous Sequential Processes
  - Based on Sigma-Calculus (Abadi-Cardelli)
- Formal Proofs of **determinism**  
(in greek)
- Implemented in ProActive

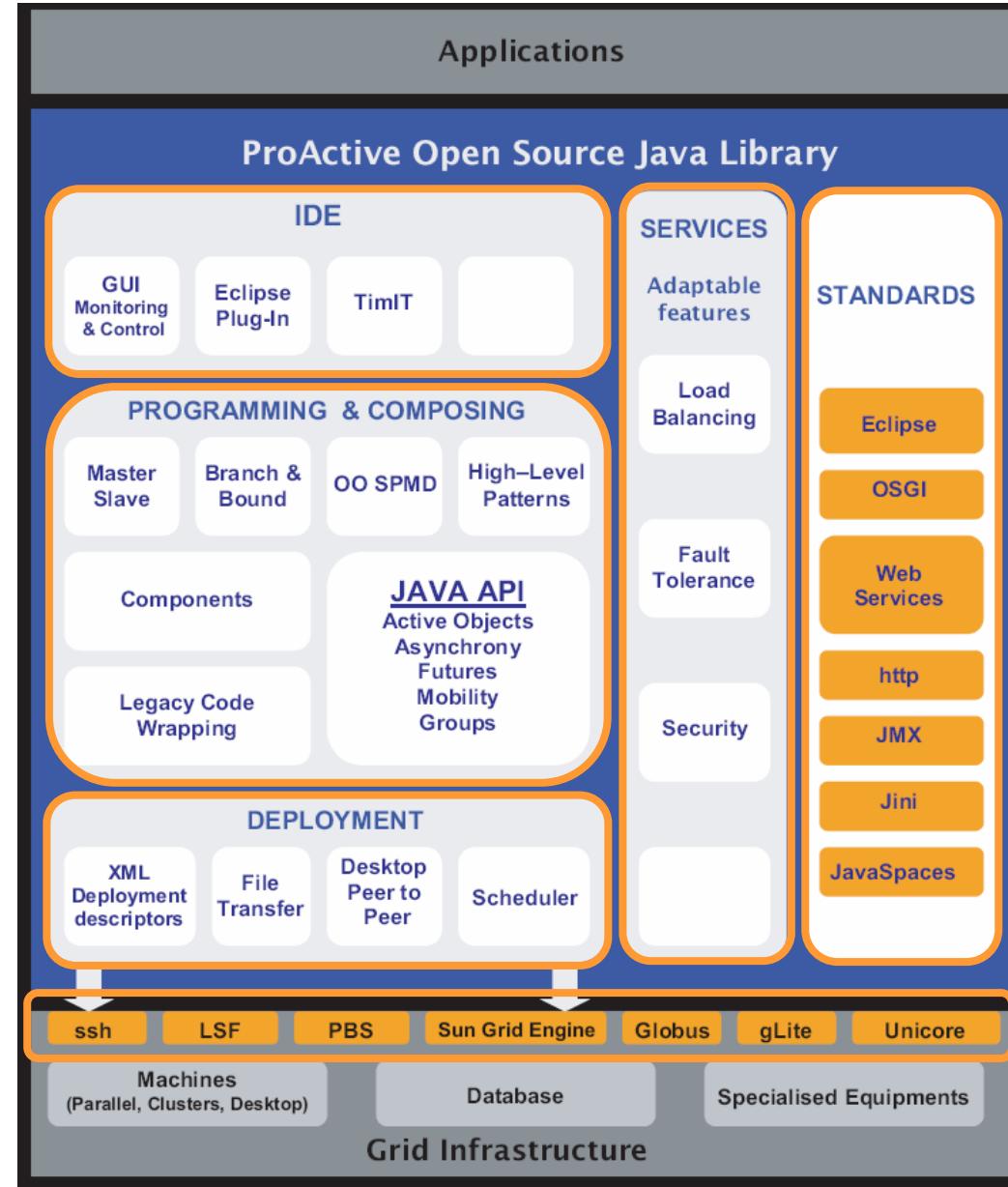


# *ProActive's* Framework in a nutshell



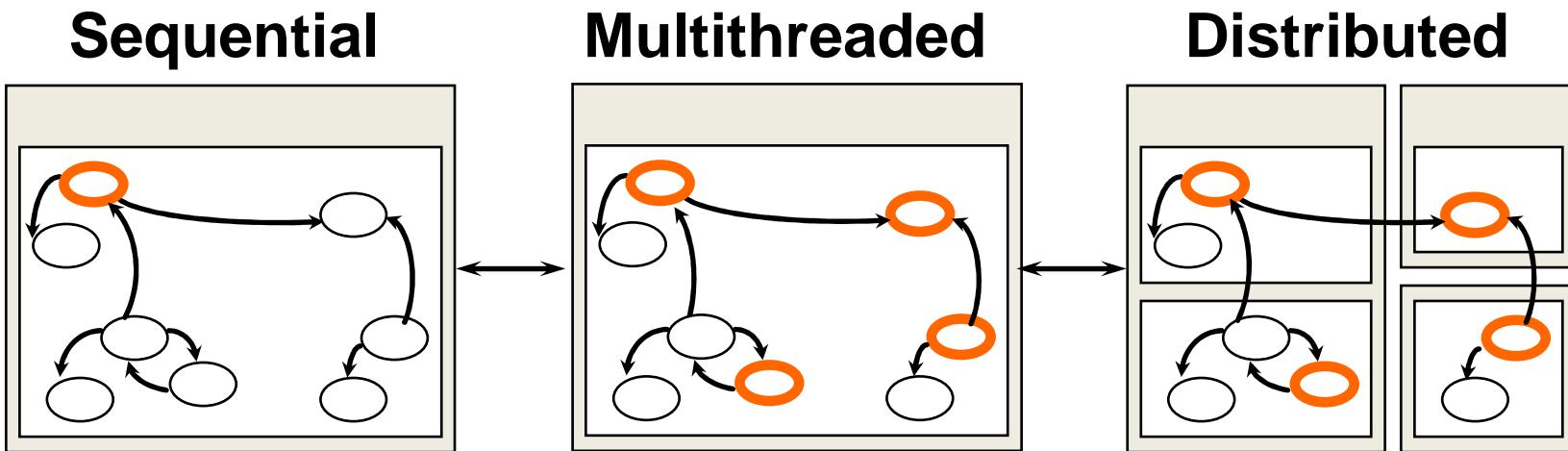
# Inside *ProActive*

- IDE
- PROGRAMMING & COMPOSING
- DEPLOYMENT

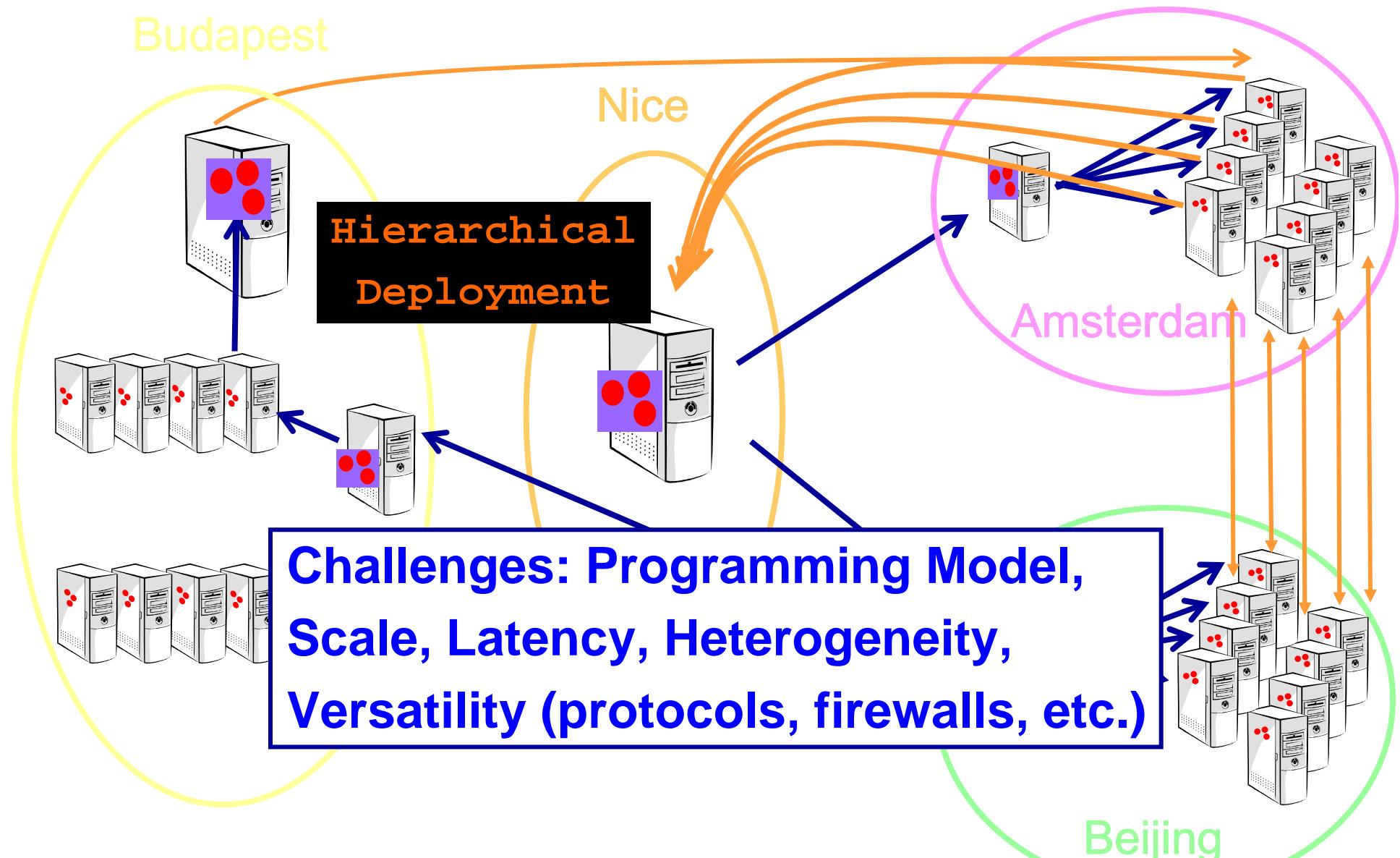


# Rationale

- Distributed programming entities
- Parallel processes
- Asynchronism
- Synchronization facilities



# Grid Computing with *ProActive*



# Programming



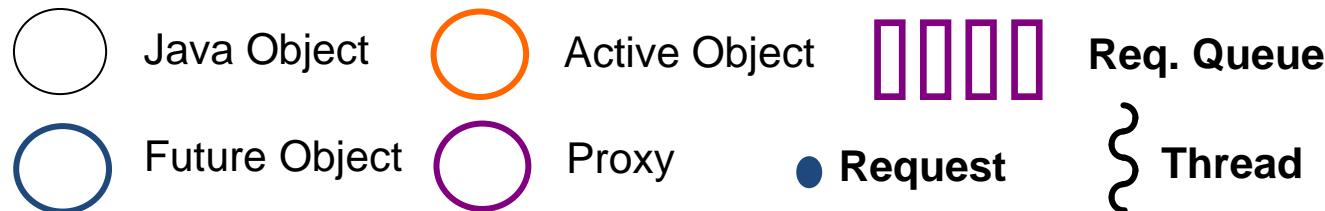
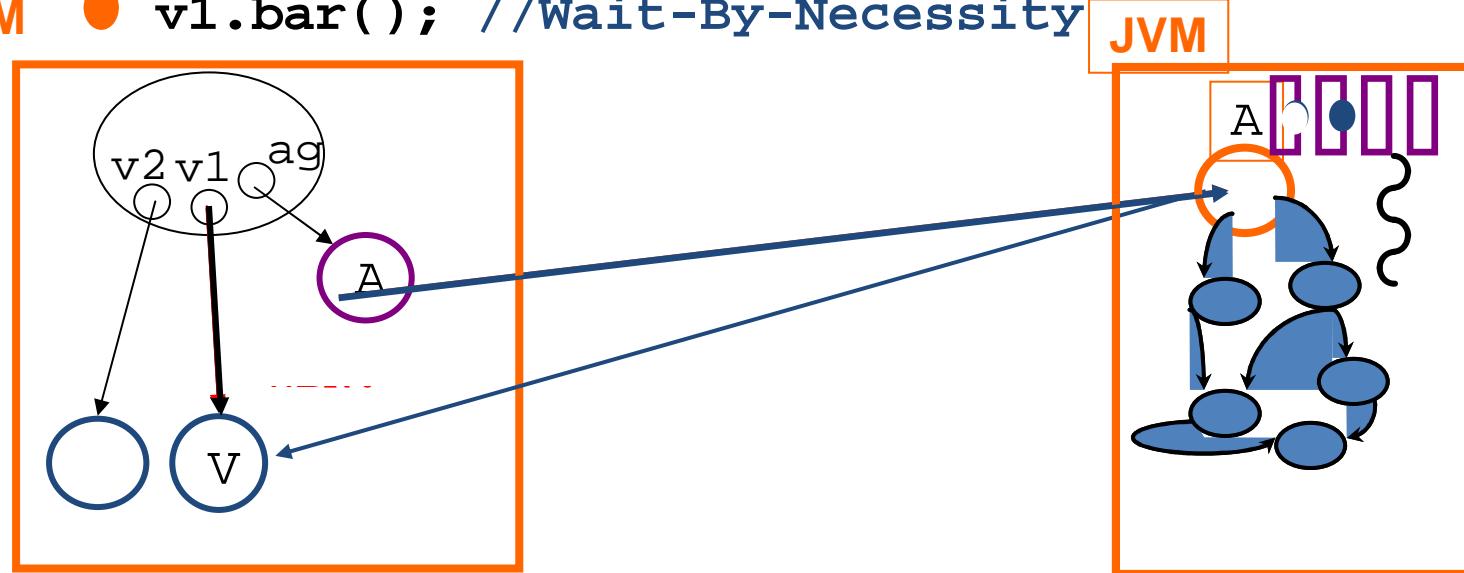
# ProActive: Model

- Active objects : structuring entities (subsystems)
  - Passive objects (fields)
  - 1 thread / AO
  - Request queue
- Full control to serve incoming requests (**reification**)
- Sequential processing
- Typed entities (safe)
- **Asynchronous Communication** between active objects
- No shared passive objects - deep-copy of parameters

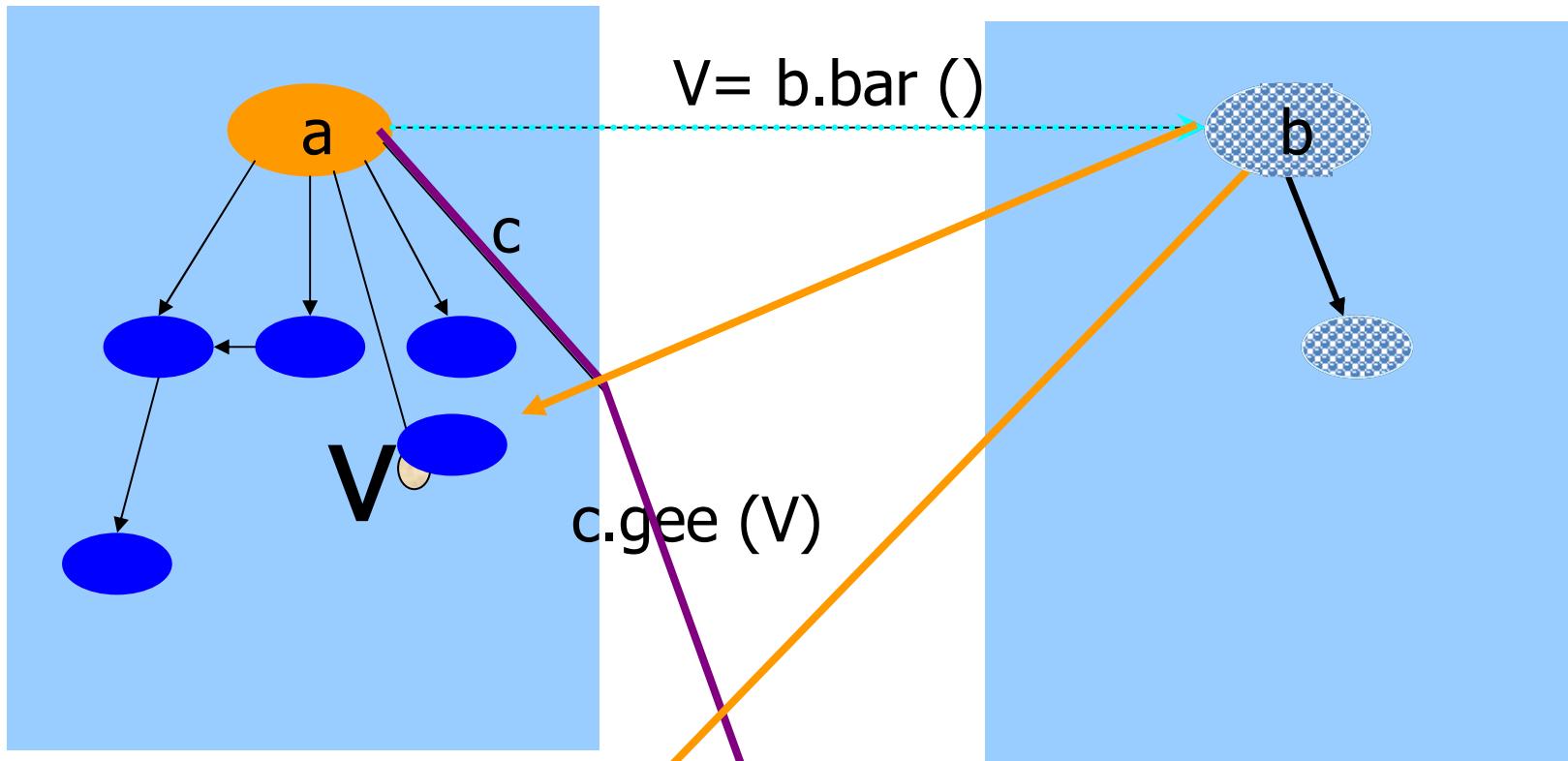


# Creation, Invocation and Sync.

- A ag = newActive ("A", [...], virtualNode)
- V v1 = ag.foo (param);
- V v2 = ag.bar (param);
- ...
- **JVM** • v1.bar(); //Wait-By-Necessity



# Automatic Continuations



**Transferable futures**

**Concurrent activities**

**Data-flow synchronization**



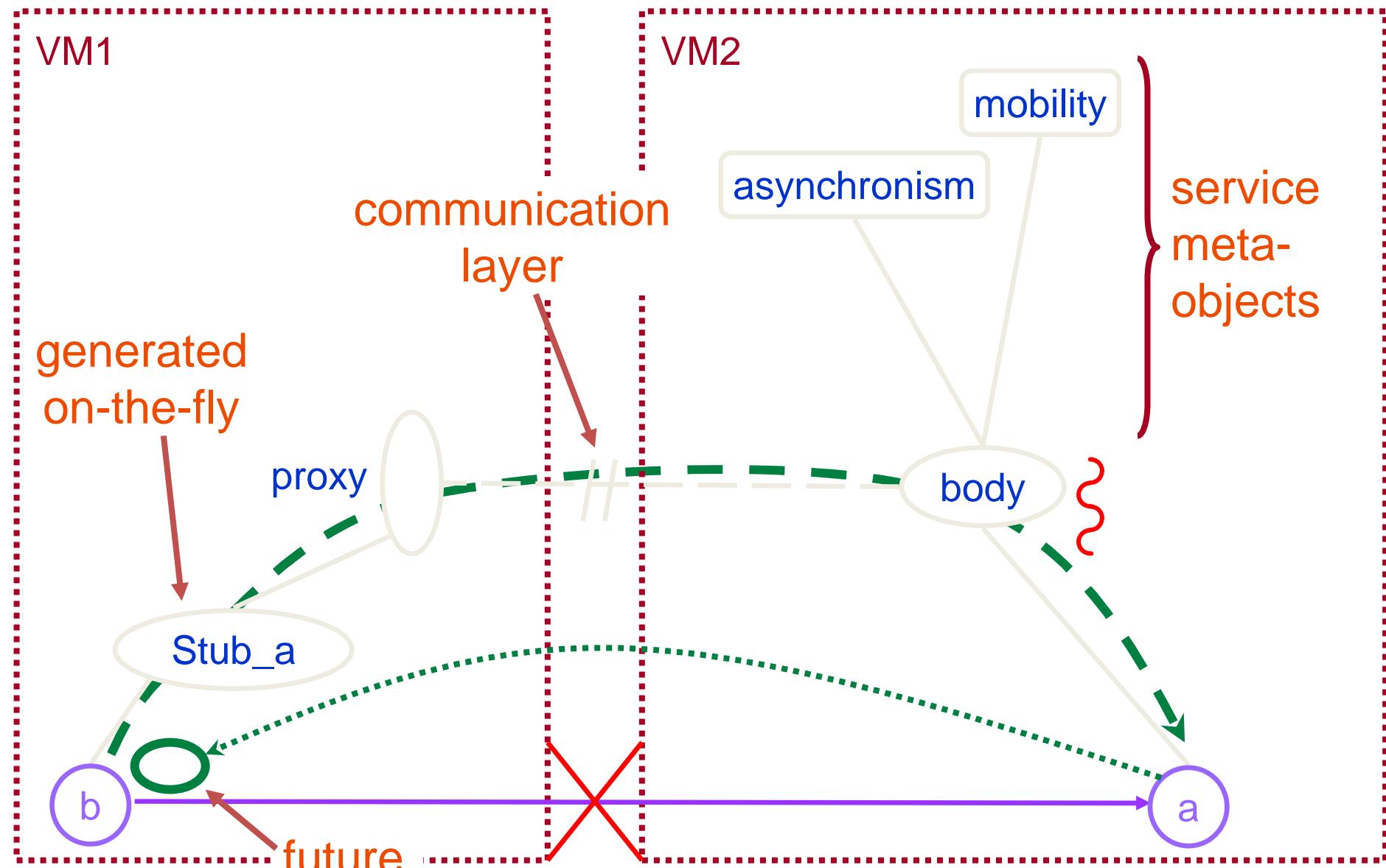
# Explicit Synchronizations

```
A ag = newActive ("A", [...], VirtualNode)
V v = ag.foo(param);
...
v.bar(); //Wait-by-necessity
```

- Explicit Synchronization:
  - - ProActive.isAwaited (v); // Test if available
  - - ProActive.waitFor (v); // Wait until availab.
- Vectors of Futures:
  - - ProActive.waitForAll (Vector); // Wait All
  - - ProActive.waitForAny (Vector); // Get First

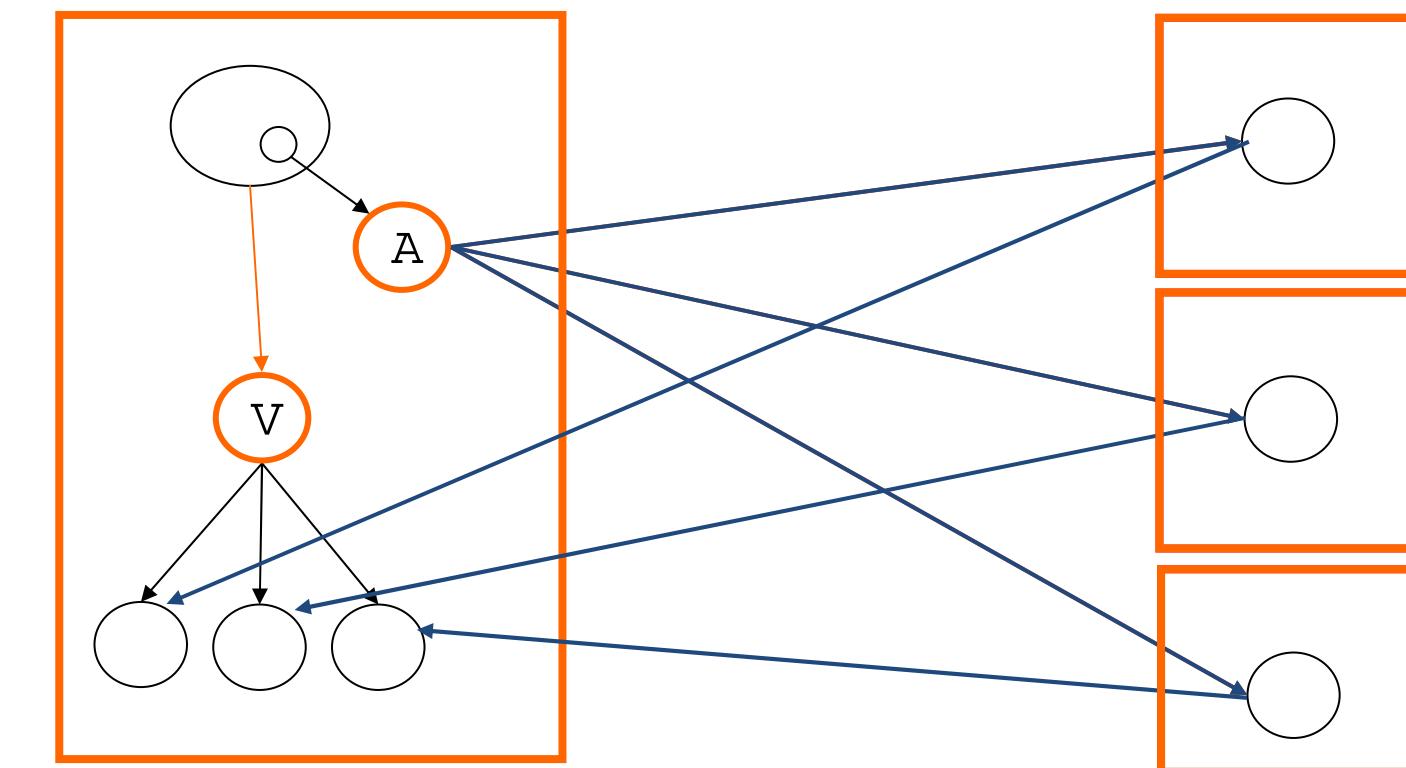


# Architecture : a Meta-Object Protocol

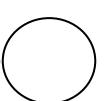


# Active Objects and Groups

- A ag = newActiveGroup ("A", [...], VirtualNode)
- V v = ag.foo(param);
- ...
- v.bar(); //Wait-by-necessity



Typed Group



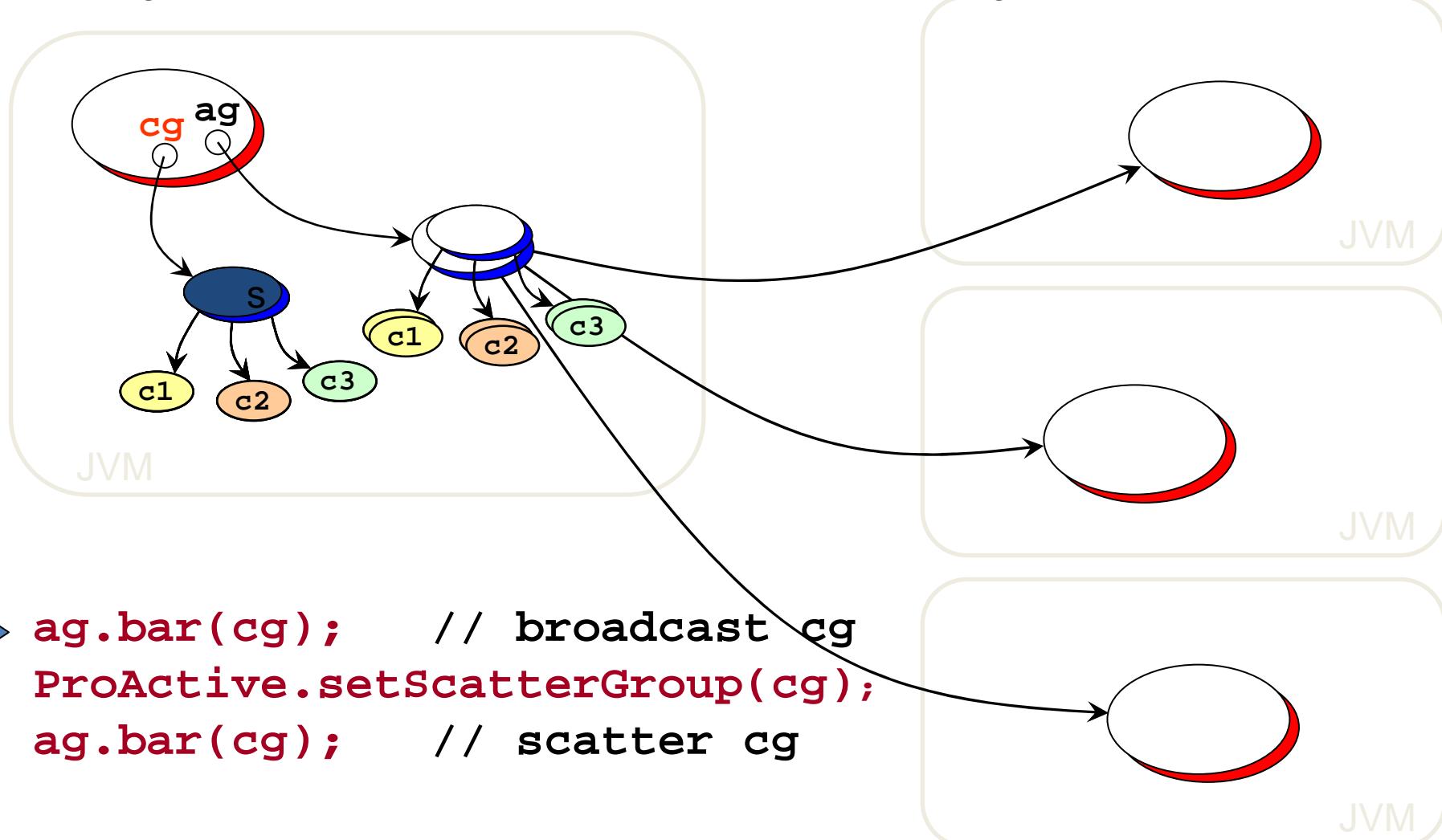
Java or Active Object

Group, Type, and Asynchrony  
are crucial for Cpt. and GRID

# Broadcast and Scatter

Broadcast is the default behavior

Use a group as parameter, Scattered depends on rankings



# Deploying



# Deployment : an abstract model

- Problem:
  - Heterogeneous environments/protocols
  - Scalability issues (large number of hosts / latency)
- A key principle:
  - Separate design from deployment infrastructure
  - Nothing about infrastructure, protocols or physical resources in the app. code

**XML deployment file ⇒**

**Virtual Node (VN)**

## Creation Protocols

- ssh, gsissh, rsh, rlogin
- lsf, pbs, sun grid engine, oar, prun
- globus(GT2, GT3 and GT4), unicore, glite, arc (nordugrid)

## • Registry/Lookup and Comm. Protocols

- rmi, http, rmisssh, ibis, soap

## • Files Transfers

- scp, rcp
- unicore, arc (nordugrid)
- other protocols like globus, glite will be supported soon

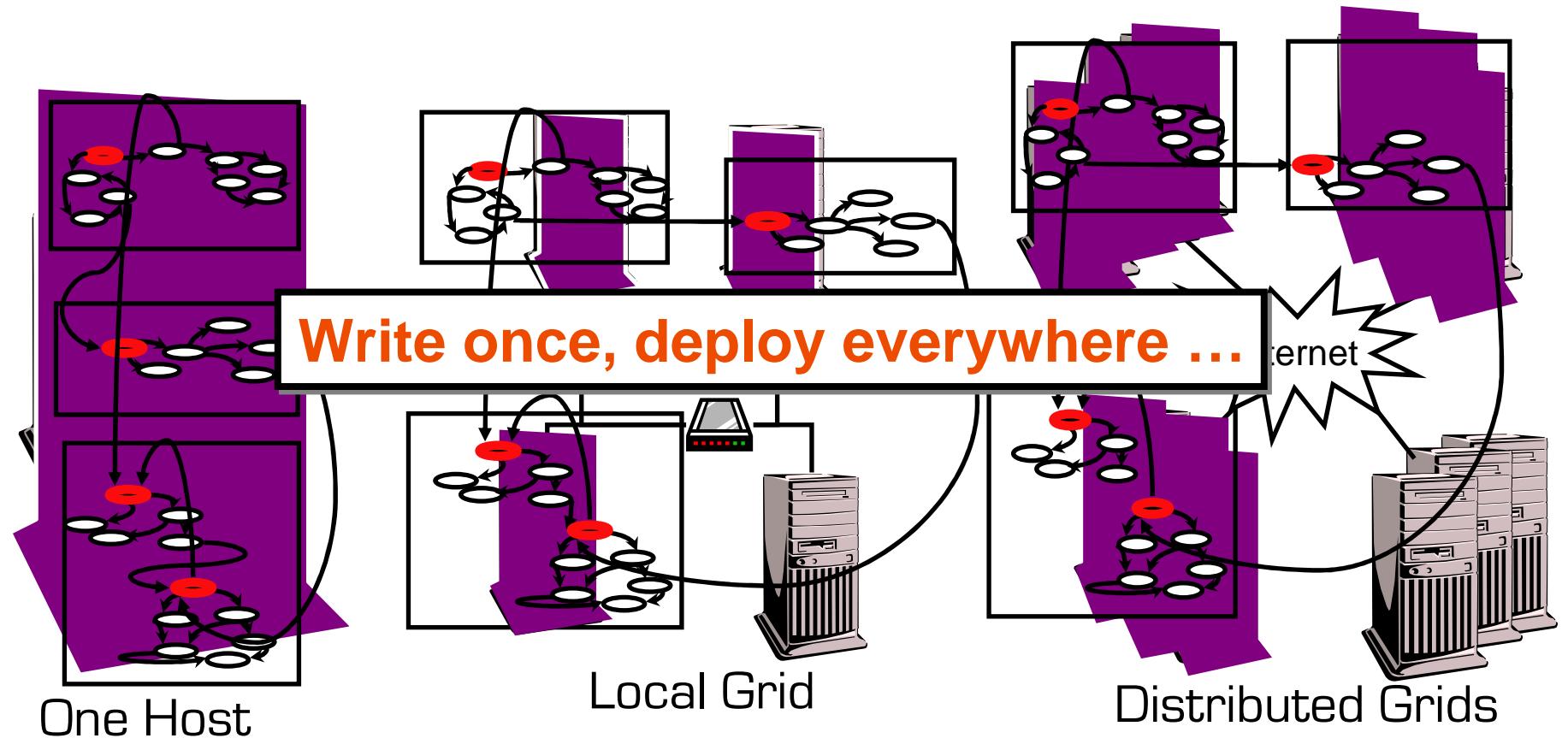


# Activating a XML Desc.

```
.....  
• <virtualNodesDefinition>  
• <virtualNode name='Dispatcher'/>  
.....  
  
•ProActiveDescriptor pad = ProActive.getProactiveDescriptor(String xmlFile);  
•// Returns a ProActiveDescriptor object from the xml file  
•VirtualNode dispatcher = pad.getVirtualNode('Dispatcher');  
•// Returns the VirtualNode Dispatcher as a java object  
•dispatcher.activate();  
•// Activates the VirtualNode  
•Node node = dispatcher.getNode();  
•// Returns the first node available among nodes mapped to the VirtualNode  
•  
•C3D Dispatcher c3dDispatcher = newActive('C3D Dispatcher',param, node);
```



# Same Application, Many Deployments



# What else?



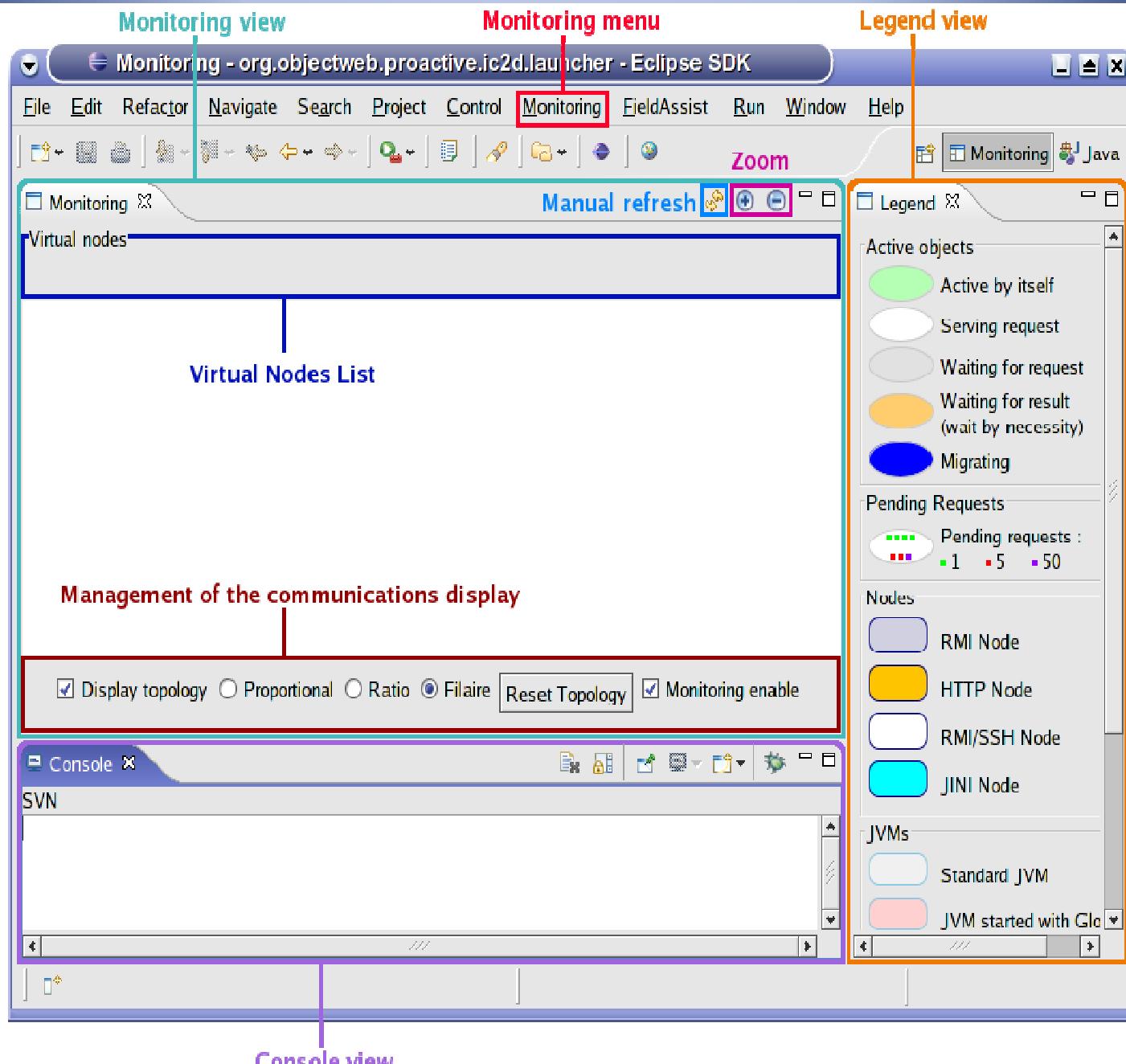
# Other important features

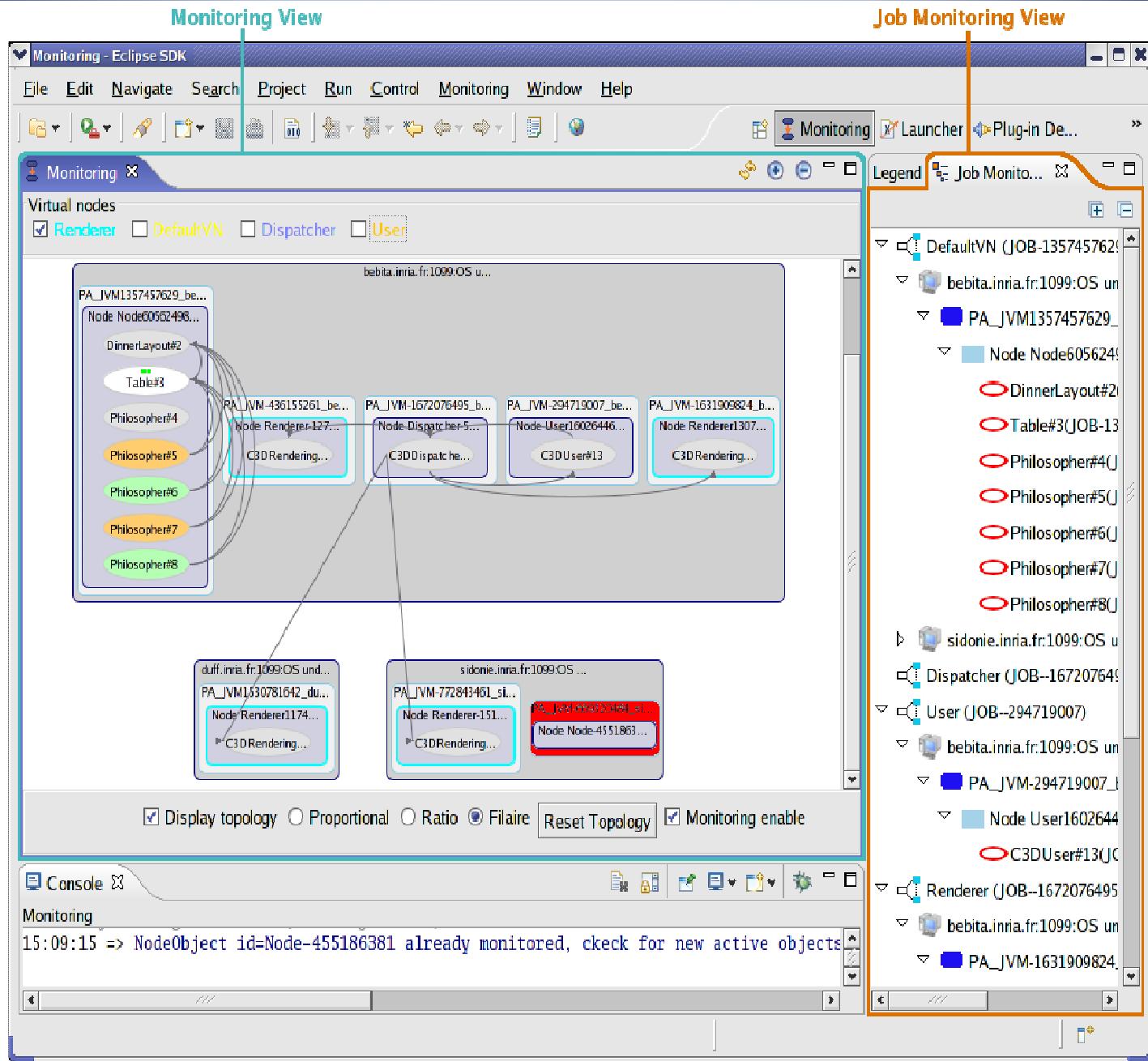
- Component framework, the ProActive/GCM (just later!)
- P2P environment + Branch & Bound API
- Legacy code wrapping (MPI!)
- Middleware services:
  - Fault Tolerance
  - SOA integration (OSGI compliancy)
  - Migration
  - Load Balancing
  - Security

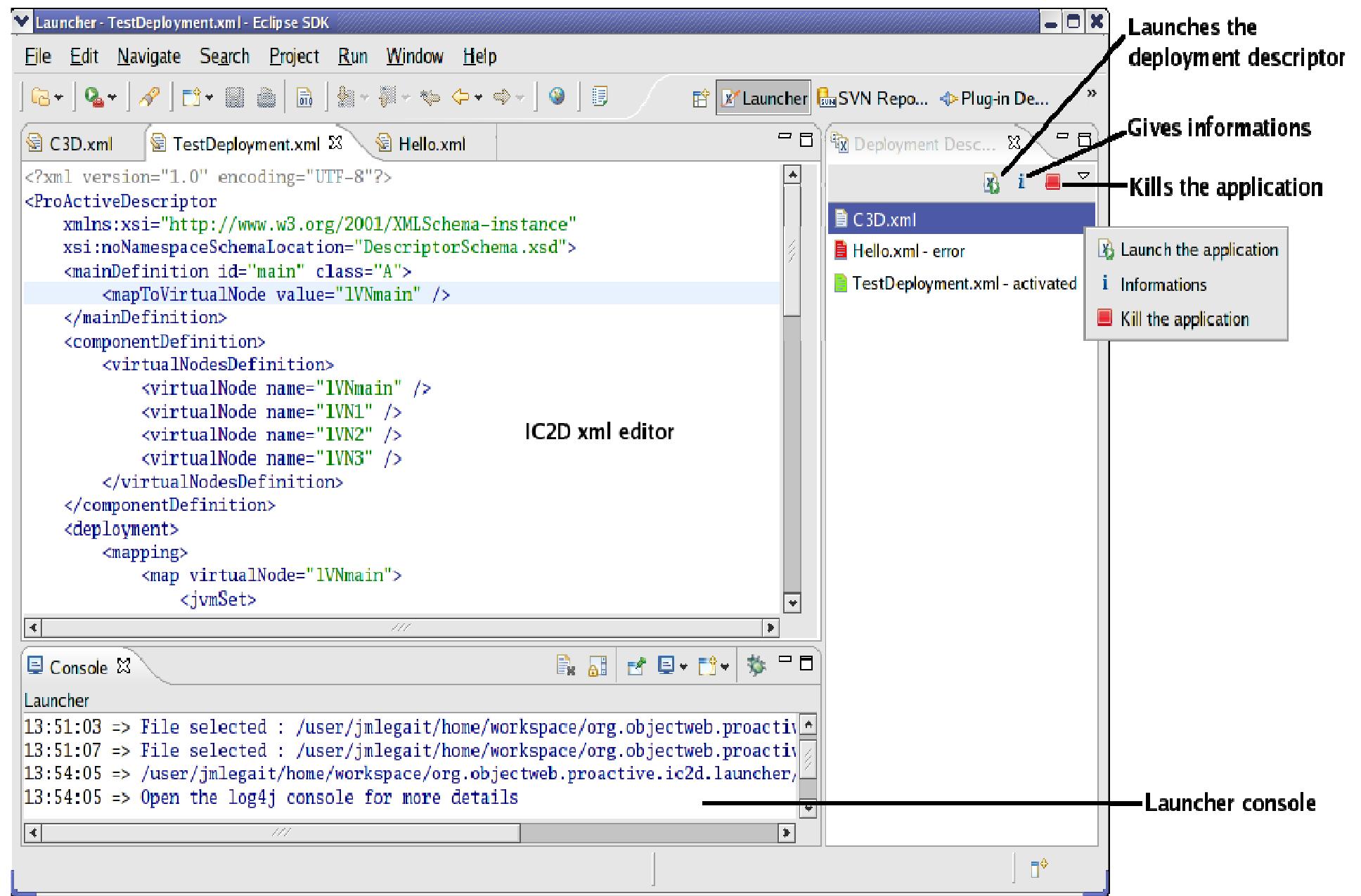


# GUIs and tools



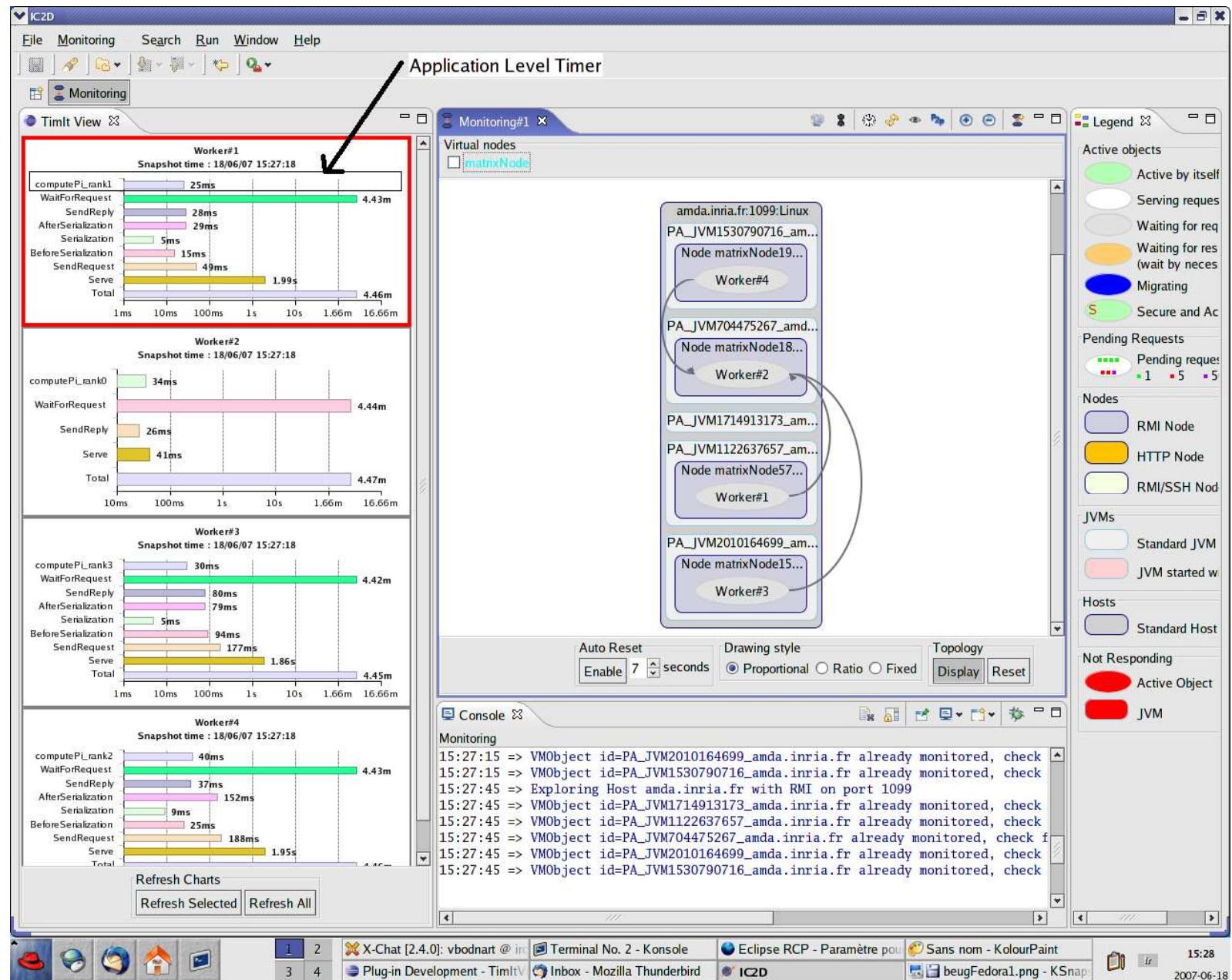






# TimIt

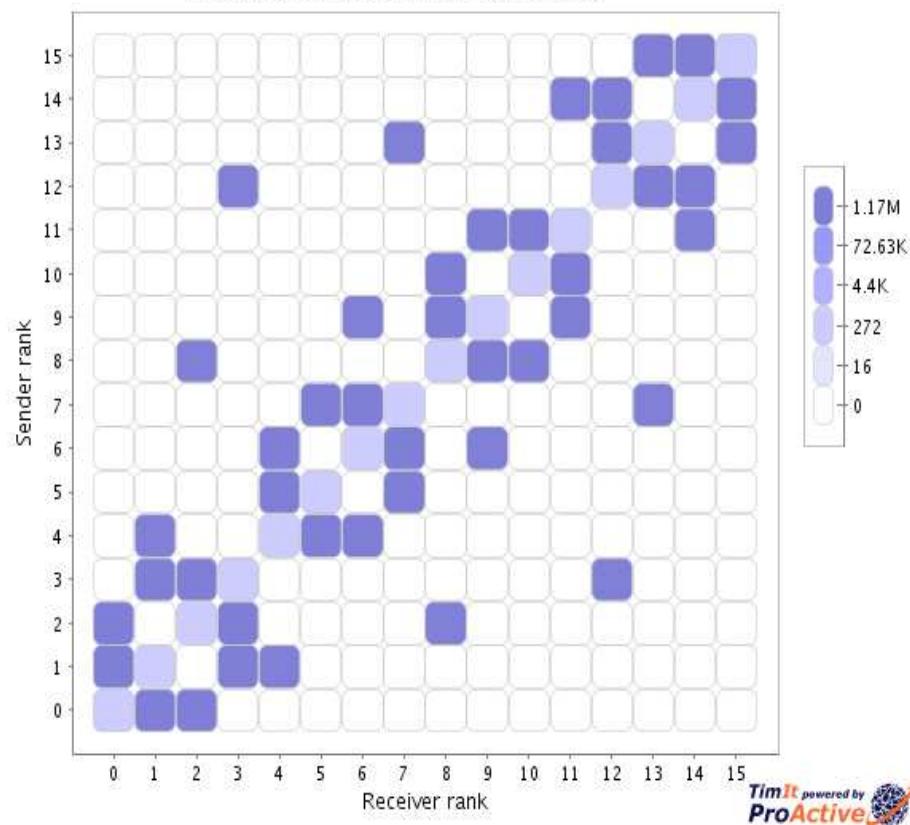






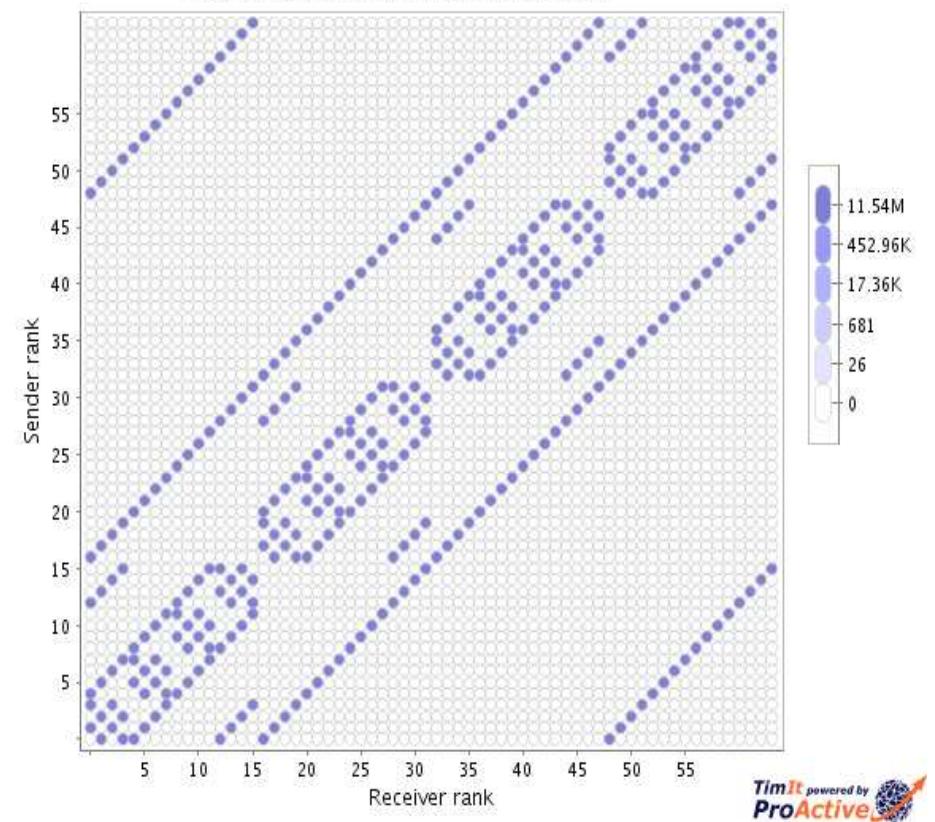
### CG Communication pattern S 16

Data density distribution (CG version :1.1)

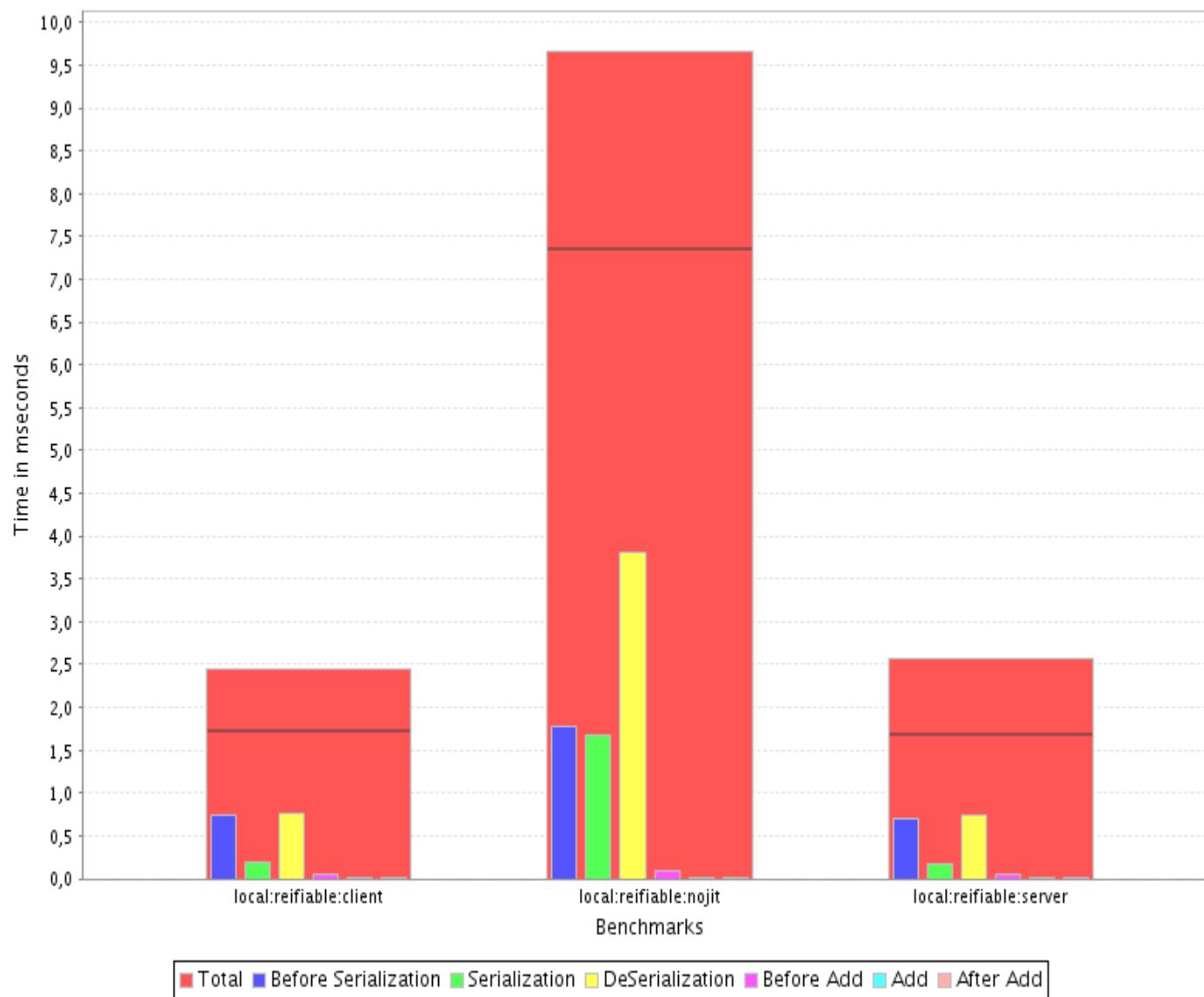


### MG Communication pattern C 64

Data density distribution (MG version :1.0)



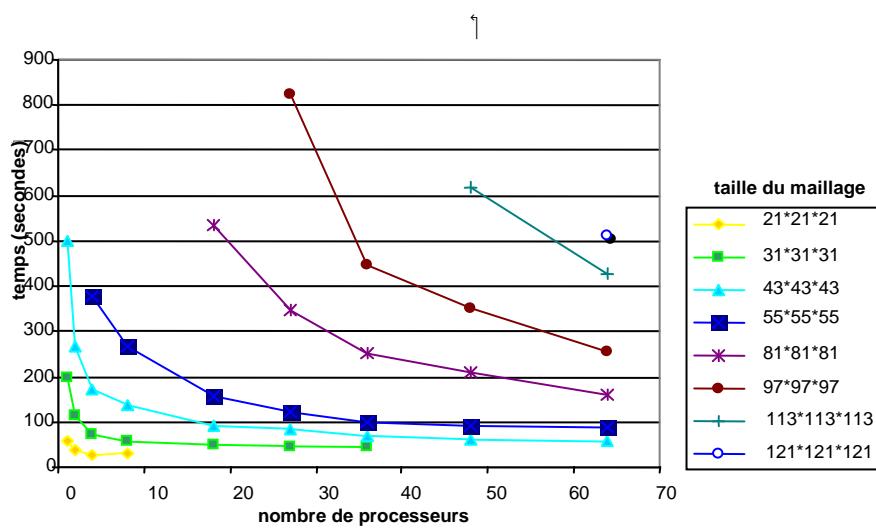
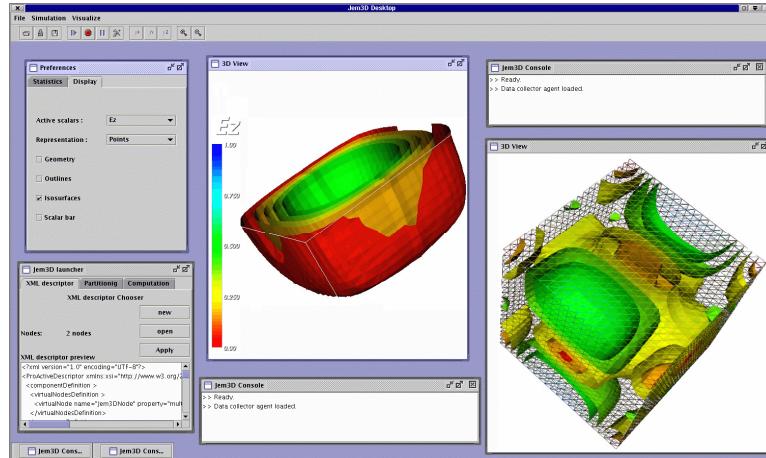
## Remote Call – JIT options (1000 iterations, warmup =1000)



# Some Applications

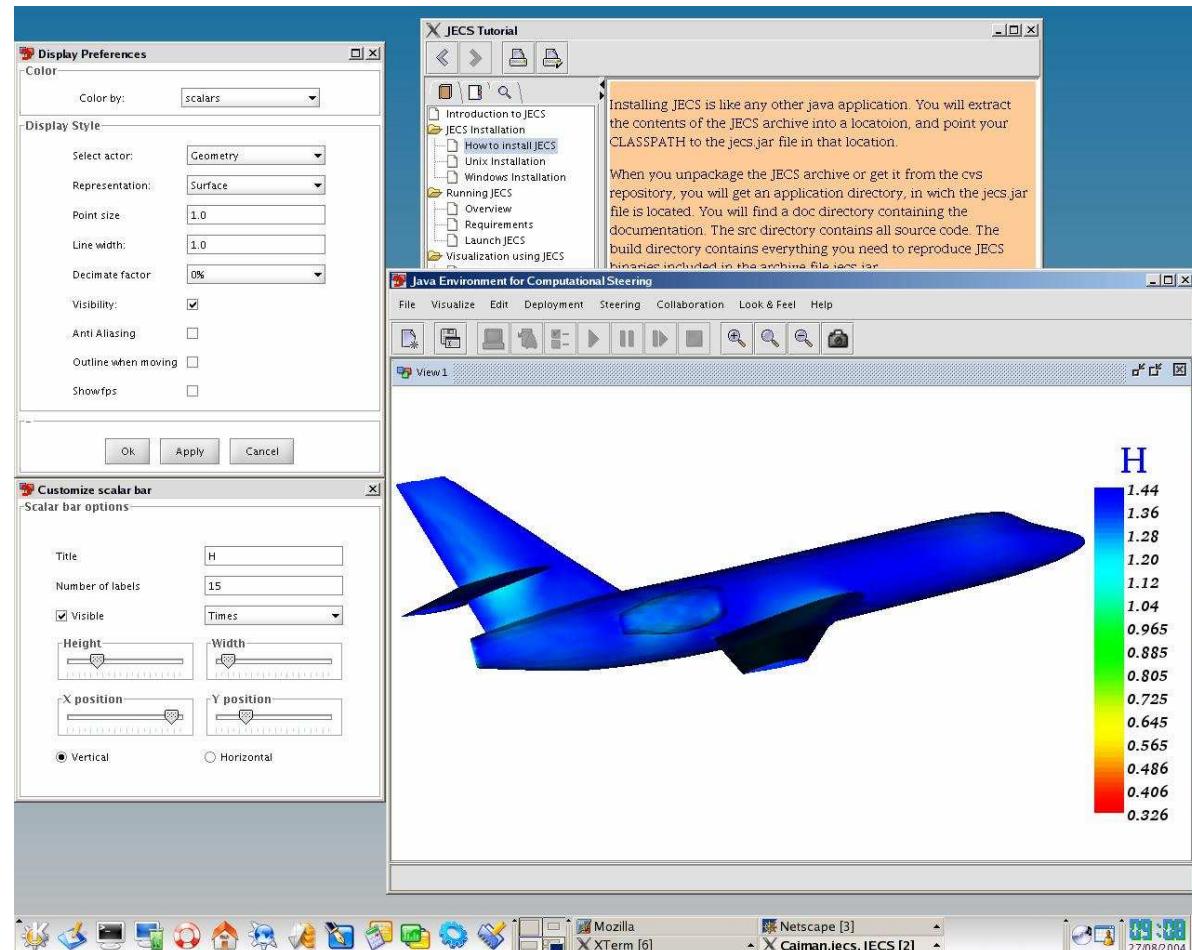


# Java 3D Electromagnetism

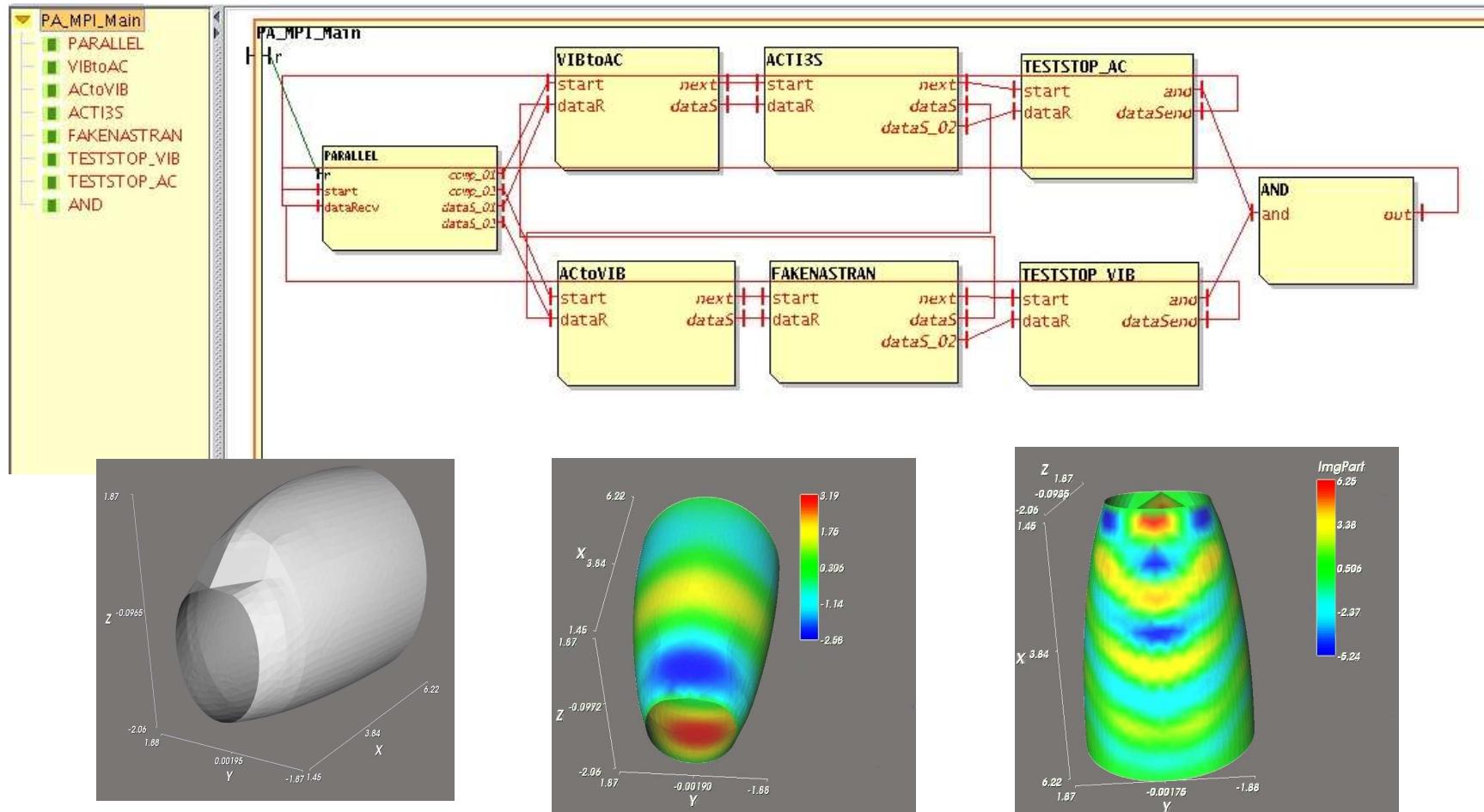


- Maxwell 3D equation solver, Finite Volume Method (FVM)
- Pre-existing **Fortran MPI** version: **EM3D** (CAIMAN team @ INRIA)
- 300+ machines at the same time (Intranet and cluster)
- Large data sets: 150x150x150 (100 million facets)

# JECS : A Generic Version of Jem3D



# Code Coupling : Vibro Acoustic (courtesy of EADS)



# Scilab Grid Toolkit

The screenshot displays the Grid Scilab ToolBox interface, which manages tasks across multiple Scilab engines.

**Grid Scilab ToolBox**

**Command**

**Scilab Engines**

- Engine0
- Engine1
- Engine2
- Engine3
- Engine4
- Engine5

**Pending Tasks**

Id Task	Script	Priority	Awaited Time(ms)	State
Task22	test_scilab.sce	Normal	29000	✓
Task23	test_scilab.sce	Normal	16000	✓
Task24	test_scilab.sce	-	-	✗

**Executing Tasks**

Id Task	Script	Id Engine	Global Time(ms)	State
Task14	test_scilab.sce	-	-	✗
Task15	test_scilab.sce	Engine5	53014	✓
Task16	test_scilab.sce	-	-	✗
Task17	test_scilab.sce	Engine0	48063	✓
Task18	test_scilab.sce	Engine4	48060	✓

**Terminated Tasks**

Id Task	Script	Execution Time(ms)	Global Time(ms)	State
Task0	test_scilab.sce	2	1055	✓
Task6	test_scilab.sce	2	1059	✓
Task7	test_scilab.sce	40	1042	✓
Task8	test_scilab.sce	5	1038	✓
Task9	test_scilab.sce	6	1068	✓
Task10	test_scilab.sce	1	1068	✗
Task11	test_scilab.sce	1	1068	✗
Task12	test_scilab.sce	1	1040	✗

**Operations**

```
> Deployment is running: /auto/sea/u/sea/0/user/amarglin/ProActive_RELEASE/eccriptors/examples/ProActiveScilabLocal.xml  
> Deployment is successful: /auto/sea/u/sea/0/user/amarglin/ProACTIVE_RELEASE/descriptors/examples/ProActivescilab_local.xml  
> Add new Scilab Task :Task0  
> Execute Scilab Task :Task0  
> Terminate Scilab Task :Task0  
> Add new Scilab Task :Task1  
> Execute Scilab Task :Task1  
> Terminate Scilab Task :Task1
```

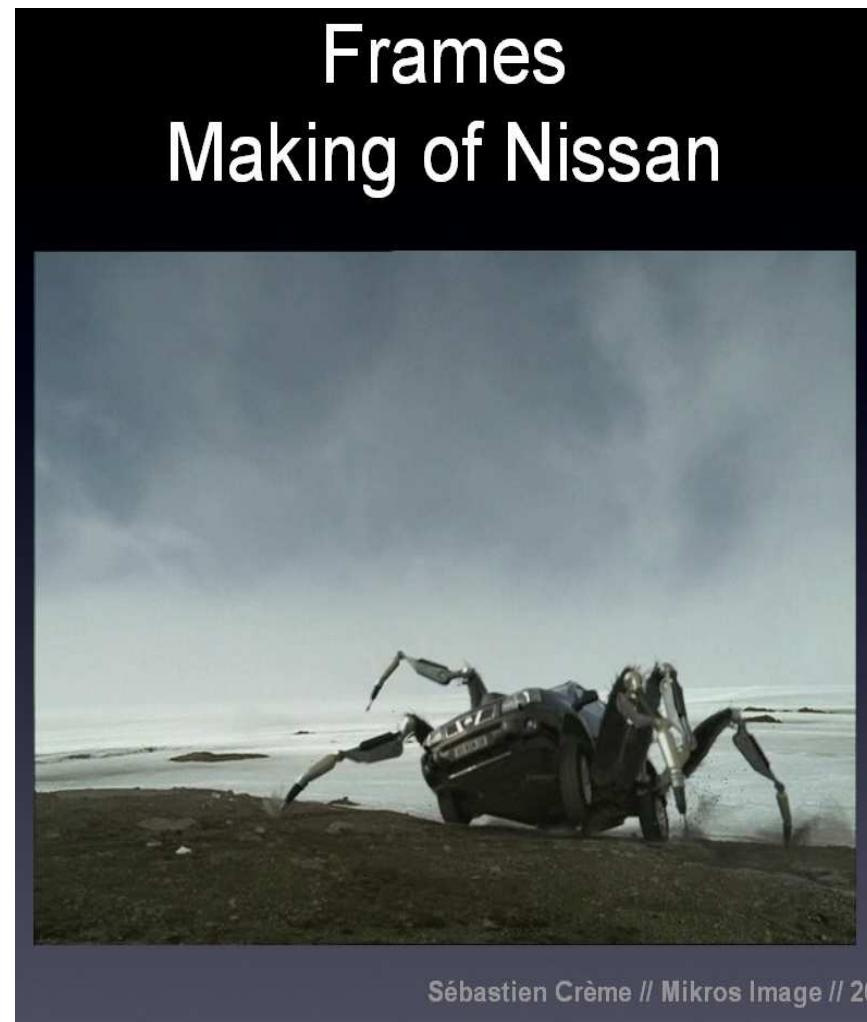
**ToolBox Legend**

- Pending (Green circle with checkmark)
- Cancelled (Red circle with cross)
- Executing (Green circle with checkmark)
- Killed (Red circle with cross)
- Succeeded (Green checkmark)
- Aborted (Red cross)

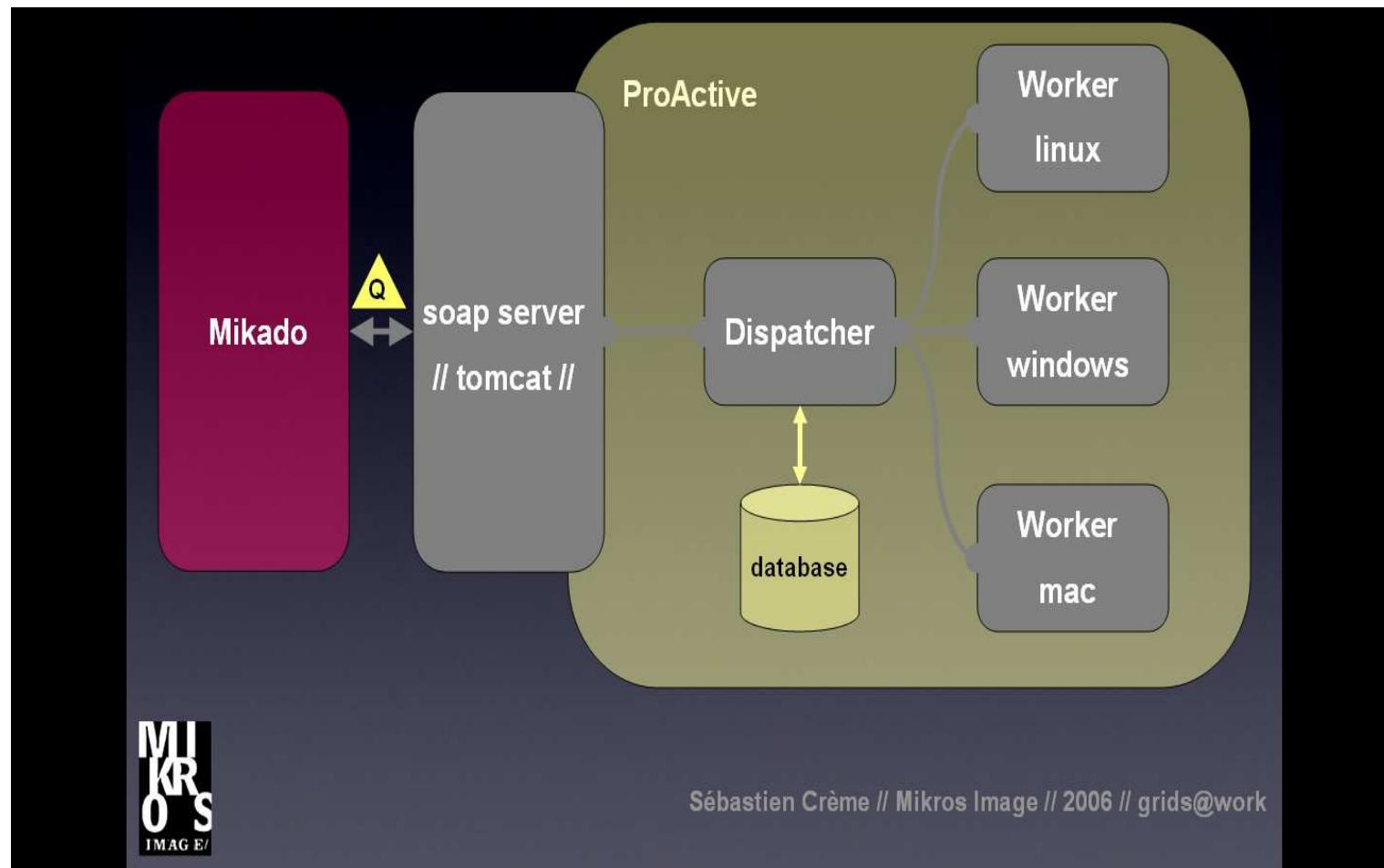
**ProActive Scilab**



# Post Production movie processing



# Post Production movie processing



# Large Scale Deployments



Grid Plugtests 2004, 2005 & 2006

20 to 40 sites worldwide

100 GFlops in 2004

1700 Gflops in 2006

4130 cores (2111) in 2006

IBM, Sun, Bull, Apple, x86, 64bits...

Linux, Windows, Solaris, MacOS

ssh, rsh, sshGSI, GRAM

PBS, LSF, SGE, OAR, Globus, Prun

Grid'5000 - DAS etc...

P2P INRIA Infrastructure  
53 years computation in 6  
months on 200+ machines

# On-going activities

- Programming model
  - Grid Component Model, adaptive components
  - Model checking, formal verification of behavioral properties
  - High level parallelism patterns (skeletons)
- Deployment
  - OSGi gateways
  - MPI / native codes wrapping
  - Easier specification, Scheduler
- Middleware services
  - Security at application level
  - Distributed garbage collection
- Industrial strength product
  - Quality development process, Support, Service

**ProActive/GCM User Group and Contest at  
GRIDs@Work 2007: IV GRID  
PLUGTESTS,**□  
Joint European Union/China GRID  
28 Oct.-2 Nov. 2007, Beijing, China



# Conclusion

- Usability - High Level Abstractions - Latency

**Strong programming model**

**formal model, active objects, groups, components**

**Versatile deployment framework**

**Interfaced with Grid & cluster standards**

**Pluggable middleware services**

**Mobility, fault tolerance, security etc...**





<http://proactive.objectweb.org>

Let's practice !

